

Story Starters

Directions:

1. Organize the story starter cards below into three groups.

- A. Main Character
- B. Setting
- C. Plot

2. Choose one card at random from each group. Students will write a story about the story elements that were chosen.

Example: If the cards chosen were:

- A. Main Character = Elf
- B. Setting = Rainforest
- C. Plot = A Treasure is Found

Then, students must write a paragraph or story about an Elf in the rainforest who finds a treasure.

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|---|---|---|
| <p>Main Character</p> <p>ELF</p> | <p>Setting</p> <p>RAINFOREST</p> | <p>Plot</p> <p>A TREASURE IS FOUND</p> |
| <p>Main Character</p> <p>BUNNY</p> | <p>Setting</p> <p>SWAMP</p> | <p>Plot</p> <p>A FRIEND IS SAD</p> |

Main Character

MONSTER

Setting

CAVE

Plot

**SOMEONE
GETS LOST**

Main Character

SUPERHERO

Setting

**TALL
BUILDING**

Plot

**SOMEONE
NEEDS HELP**

Main Character

GRANDPA

Setting

THEME PARK

Plot

**WINS 1
MILLION
DOLLARS**

Main Character

**THE
PRESIDENT**

Setting

ANTARCTICA

Plot

**AN ITEM IS
FROZEN**

Main Character

MOVIE STAR

Setting

CALIFORNIA

Plot

**A NEW
MOVIE IS
COMING OUT**

Main Character

DINOSAUR

Setting

**10,000
YEARS AGO**

Plot

**A TIME
MACHINE IS
FOUND**

Main Character

GENIE

Setting

DESERT

Plot

**THREE
WISHES**

Main Character

A ROBOT

Setting

**IN THE
FUTURE**

Plot

**A FAMILY
NEEDS FOOD**